I’m Talkin’ About Sharking
Capt. Chris Valaskatgis

MANOLIN CHARTERS
## Essential Gear for Sharking → Rod and Reels

<table>
<thead>
<tr>
<th>Reel Size</th>
<th>Rod</th>
<th>Line</th>
<th>Brands</th>
</tr>
</thead>
<tbody>
<tr>
<td>50 / 50w</td>
<td>Full Roller Stand Up Straight or Bent Butt 50 - 130#</td>
<td>600 yards 130# Hollow 100 yds 100# Mono</td>
<td>Shimano Tiagra/TLD, Okuma Makaira, Avet EX</td>
</tr>
<tr>
<td>30 / 30w</td>
<td>Straight Butt Rollers or Not 30 - 80#</td>
<td>500 Yards 80# Hollow 100 yards 80# Mono</td>
<td>Shimano Tiagra/TLD, Okuma Makaira, Avet EX</td>
</tr>
<tr>
<td>Fun Reels Small Conventionals Large Spinners</td>
<td>Tuna Jigging Rods</td>
<td>As much 50 - 80 braid as you can</td>
<td>18k - 20k Spin Conventionals w/ 20 pounds of drag and at least 300 yards of braid</td>
</tr>
</tbody>
</table>
Essential Gear for Sharking

→ Rods and Reels
The Rod Style Determines the Leader Set Up

Oversized Rollers

- Loop Wind - On Leader through swivel
- Crimp 240# Spro Power Swivel to Main Line
- Swivel can be reeled through guides
- Do NOT have to splice an end loop in mainline
- Easy to Replace Wind Ons
Wind On Leaders → Reel to the Steel!

20 ft of 400# Mono to BALL BEARING corkscrew swivel to 3 ft of 196# steel leader to a NON STAINLESS NON OFFSET CIRCLE HOOK or your choice
Other Gear Before You Go
Let’s Go!!!   →   Step 1
Get Your Permit

Boat Must Have NOAA HMS Permit with Shark Endorsement

$20 Online

- Watch a video on shark identification
- Take a test on shark rules
Step 2

Where are we going?

- Humps, edges, drop offs, bottom change
- Wind and Current
- Water Temperature
  → Temp Breaks
- Bait/Life
- Solitary Confinement
Step 3 → Consider your drift and Jump Starting Your Slick
Step 4

→ Setting Up 3 Baits

● Deep Depth (far), Middle, Floater (No weight/light weight … no balloon)

● Put bait on hook.
  ○ Rubber band a weight about 20 ft away from hook
  ○ Drop to desired depth (mindful of thermocline)
  ○ Attach balloon and set out

● Variety of bait to start

● Adjust lines and depths throughout the day

● Set drags on reels just past halfway

Shearwaters - 12’

Top of thermocline
A Bit on Bait

- Fresh is best
- I like small pieces of bait
  - Butterflied Baits
  - Filets/Chunks
  - Live Bait -- Herring/Macs
-
Step 6 → Hooked Up! Angling and Driving the Boat

Deck is to be clear ALL DAY

Bait gets hit
- One person on rod keeping line tight
- One get into harness
- One start boat and reel in all lines in front of the line that is hit (other lines can wait)

Angler gets set in a corner (I prefer port)
- Keep line tight
- COMMUNICATE with Capt.
- Stay Square and Shuffle

Capt
- Eyes on line and angler
- Keep angler in ONE corner
- Turn into the fish
- Cut Wire

Mate
- Keep deck clear / move rods to bow
- Communicate
- Keep eyes on angler
- Leader fish
Step 6
→ Hooked Up! Angling and Driving the Boat
Step 7 → End Game Release
Step 8 → End Game Kill

- Have a plan and assign jobs
- Don’t be a googan and kill a blue shark
- Don’t kill anything too huge
- Safety, Safety, Safety

The Process

1. Dart
2. Fly Gaff
3. Tail Rope
4. Drag Backwards - Rake gills
5. Drag Backwards
6. Drag Backwards
Few More Tips

- Should I stay or should I go?
  - Power chumming your way
- Changes baits depths based on action...lots of adjusting
- Trolling Motor has saved my ass quite a few times
Thank You

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